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Koichi Hayashida was born in Itabashi-Ku, Tokyo, in 1969. He began working for Nintendo in May 1999. During his time with Nintendo he has worked on various titles, including *Super Mario Sunshine* and *Donkey Kong Jungle Beat* for the Nintendo GameCube system and *Super Mario Galaxy* for the Wii system. Most recently, Hayashida served as director for *Super Mario Galaxy 2* on Wii and *Super Mario 3D Land* for the Nintendo 3DS system.

Hayashida earned a Master of Science and Engineering from Waseda University in March 1993.